

Character: _____

Player: _____

BASE RAIDERS

Aspects

Archetype: _____

Background: _____

Conviction: _____

Aspect: _____

Aspect: _____

Aspect: _____

Aspect: _____

Aspect: _____

Stress

Type	Base	From Skills	From Equipment
Health Armor:	○ ○ ○	○ ○ ○	○ ○ ○
Composure Armor:	○ ○ ○	○ ○ ○	○ ○ ○
Reputation Armor:	○ ○ ○	○ ○ ○	○ ○ ○

Skills

Great (+4): _____

Good (+3): _____

Fair (+2): _____

Average (+1): _____

Consequences

Type	Minor (-2 Stress)
	Moderate (-4 Stress)
	Severe (-6 Stress)

Tier Benefits

Gifts

Base Refresh: Power -Tier: Adjusted =Refresh: -Gifts:

Unique and Strange Skills

The Five Questions

Life Before Ragnarok:

Origin Story:

Joining The Movement:

Darkest Moment:

Crossover Adventure: