

Character: \_\_\_\_\_

Player: \_\_\_\_\_

# BASE RAIDERS

## Aspects

Archetype: \_\_\_\_\_

Background: \_\_\_\_\_

Conviction: \_\_\_\_\_

Aspect: \_\_\_\_\_

Aspect: \_\_\_\_\_

Aspect: \_\_\_\_\_

Aspect: \_\_\_\_\_

Aspect: \_\_\_\_\_

## Stress

Type	Base	From Skills	From Equipment
Health Armor:	○ ○ ○	○ ○ ○	○ ○ ○
Composure Armor:	○ ○ ○	○ ○ ○	○ ○ ○
Reputation Armor:	○ ○ ○	○ ○ ○	○ ○ ○

## Skills:

Great (+4):

Good (+3):

Fair (+2):

Average (+1):

## Consequences:

Type	Minor (-2 Stress)
	Moderate (-4 Stress)
	Severe (-6 Stress)

## Tier Benefits:

## Gifts:

Base Refresh:      Power -Tier:      Adjusted =Refresh:      -Gifts:

## **Unique and Strange Skills:**

## **The Five Questions**

Life Before Ragnarok:

Origin Story:

Joining The Movement:

Darkest Moment:

Crossover Adventure: