

Character: _____

Player: _____

BASE RAIDERS

Aspects

Archetype: _____

Background: _____

Conviction: _____

Aspect: _____

Aspect: _____

Aspect: _____

Aspect: _____

Aspect: _____

Stress

Type	Base	From Skills	From Equipment
Health Armor:	○○○	○○○	○○○
Composure Armor:	○○○	○○○	○○○
Reputation Armor:	○○○	○○○	○○○

Skills:

Great (+4):

Good (+3):

Fair (+2):

Average (+1):

Consequences:

Type	Minor (-2 Stress)
	Moderate (-4 Stress)
	Severe (-6 Stress)

Tier Benefits:

Gifts:

Base Refresh: Power -Tier: Adjusted =Refresh: -Gifts:

Unique and Strange Skills:

The Five Questions

Life Before Ragnarok:

Origin Story:

Joining The Movement:

Darkest Moment:

Crossover Adventure: